

How to play "Qwixx X-Change":

Are the dice sometimes against you? Then this version will give you up to nine chances to change the sum of both white dice to your advantage before crossing it off.

All the same rules from the base game Qwixx apply.

Game setup

Each take a sheet from the game pad. New to this version is the **X-Change row** under the colour rows:



Begin your game of **Qwixx** as normal.

How to play

During the first action, after the active player announces the sum **of both white** dice, you can use the X-Change row on your sheet. You can swap the number they have said according to a space on your X-Change row before crossing it off. Do not change the position of the dice. You only swap the number for yourself.



The individual spaces on your X-Change row show the possible swaps you can make. Once you have used one of these spaces, cross it out.

Example: This space allows you to turn an 8 into a 5, or a 5 into an 8

From left to right!

As in the base game *Qwixx* you must use the spaces in a row from left to right. You can skip spaces, but you cannot use them once skipped.



Example: Daniel rolls and announces the sum of the white dice as '11!' Giulia skips the first two X-Change row spaces and swaps the 11 for a 3. She crosses off the 3 in the red row. She can no longer use the two skipped spaces on her X-Change row in this game.