



**CONTACT**  
is revolutionary.



... because it's just fun!

In the game, you track a mysterious signal of which you know neither the origin nor the source. It will lead you to a specific planet. Instead of space coordinates you only receive a strange set of flight commands for your spaceship. Can you use these to work out the correct target planet? And what will you find when you get there?

CONTACT is a cooperative deep space adventure that provides more than just science fiction.



<b>Title:</b>	<b>CONTACT - INTERNATIONAL</b>
<b>Order number:</b>	4103
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<b>Content:</b>	24 planet chips, 1 rocket, 6 barrels of fuel, 18 planet cards, 3 helper cards, 12 signal cards, 1 mysterious envelope, game rules
<b>Dimension (LxWxH):</b>	195 x 195 x 28 mm
<b>Picture link:</b>	<a href="http://www.nsv.de/presse">www.nsv.de/presse</a>

Age: from 8 years  
 Players: 2–5 players  
 Playing time: approx. 20 minutes  
 Author: Steffen Benndorf  
 Graphics: Christian Opperer

Instructions inside available in the following languages

